



# ADVANCED WARHEAD TECHNOLOGY

## Capabilities Overview



### MISSILE SUBSYSTEMS

### WARHEADS AND PAYLOADS

General Dynamics Ordnance and Tactical Systems offers a variety of strengths, services, and hardware that advances the state-of-the-art in warhead technology. We specialize in next generation blast and fragmenting warheads, shaped charged warheads, and warheads with multimode effects. These weapons are achieved through world-class modeling and simulation, advanced designs to development, testing and qualification, and finally, production. With concepts to hardware capability, we work to enhance the warfighter's effectiveness.

#### NEXT GENERATION BLAST AND FRAGMENTING WARHEADS

Blast and fragmentation warheads destroy soft targets while protecting military assets and personnel with Insensitive Munitions (IM) features.

#### WORLD-CLASS SHAPED CHARGE WARHEADS

Advanced shaped charge warheads offer improved anti-armor performance in a more compact package, creating space for additional weapon system features, including IM features and soft target effectiveness.



#### MULTIMODE EFFECT WARHEADS

Advanced Multimode warheads combined shaped charge and blast fragmentation technology, offering full advantage to the warfighter against multiple targets.

- » Anti-Armor, Materiel and Personnel
- » Military Operations in Urban Terrain (MOUT) structures



**MODELING AND SIMULATION**

We offer a full array of hydrocode, finite element and lethality system effectiveness modeling and simulation to develop warhead concepts that deliver maximum lethality against a wide array of targets including fixed, mobile, hardened, and buried.

**DESIGN ELEMENTS**

- » Structural Analysis, including Finite Element Modeling
- » Explosive Trade Studies
- » Solid Modeling
- » Platform Integration
- » Technical data packages

**ADVANCED SHOCK PHYSICS MODELING**

- » Detonation/Deflagration/Blast
- » Explosively Formed Penetrators (EFP) - Shaped Charges
- » Blast/Fragmentation
- » Reactive Materials
- » Geological/Non-Geological Penetration

**TESTING ARENAS**

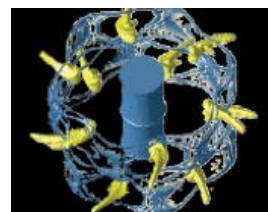
- » Insensitive Munition
- » Water Tank
- » Armor Penetration
- » X-Ray
- » Fragmentation Characterization
- » Ballistic Testing
- » Environmental Conditioning

**SYSTEM EFFECTIVENESS ANALYSIS**

- » System Integration and Design
- » Insensitive Munition (IM)
- » Target Engagement
- » Lethality



**BLAST FRAGMENTATION**



**MULTIPLE EFP**



**MULTIMODE EFFECTS**



**ARMOR PENETRATION**